

Brittany Nicole Jones

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Passionate and performance-driven professional and team leader that inspires others through education, 3D animation, and project management. Experienced educator and curriculum developer who creates engaging content and motivates students to reach their greatest creative and technical potential. Skilled short film director and producer that executes meaningful and challenging work.

SOFTWARE

Microsoft Office Suite | TeamGantt | Asana
Maya | Blender | ZBrush | Rhino | Unity 3D
Photoshop | Illustrator | After Effects | Premiere

SKILLS

Team Leadership | Project Management | Curriculum Development
3D Animated Film Making | Graphic Design | Photography
Concept Art | Digital/Traditional Painting | Python Coding (Beginner)

EXPERIENCE

Adjunct Professor: FLMC 1301 History of Animation Techniques (Collin College | Plano, TX) Aug. 2018 - Present
Prepare and give lectures, design presentations, grade assignments, and communicate with 18 students.

Curriculum Development Associate (Tech EdVentures | Dallas, TX) June 2015 - Present

Contribute to multiple roles within a startup tech education company targeting EC-12:

- Create, develop, and implement curriculum, content, and custom support materials for programs and clients. Partner with and delegate aspects of this work to other staff and contractors as needed.
- Create and implement training materials, processes, and procedures with new staff and clients.
- Teach classes, serve as Site Supervisor, and observe, coach, and evaluate staff and clients.
- Acquire and maintain relationships with clientele to secure contracts, registrations, and re-enrollments.
- Forecast demand of, purchase, and organize the equipment and supplies inventory.
- Pack, transport, setup, and dismantle equipment and supplies for instructional assignments, staff, and clients.
- Design, print, and distribute marketing materials and participate in promotional events and conferences.

Graduate Teaching Assistant: Project Management for ATEC & Persuasion (UT Dallas | Richardson, TX) Aug. 2014 - May 2016
Prepared and gave lectures, designed presentations, graded assignments, and communicated with 70 students.

Graduate Research Assistant: Virtual Humans and Synthetic Societies Lab (UT Dallas | Richardson, TX) Aug. 2013 - May 2014
Responsible for various tasks on award-winning team-based serious games projects:

- Compiled game design documents, wrote literature reviews, and prepared both IRB forms and conference submissions.
- Conducted web-based game testing. Recruited game testers, set-up teams, gathered feedback, and prioritized bug fixes.
- Designed informational posters, drafted player dialogue, and voice acted for a clinical virtual physical therapist.
- Finalist in the Serious Game Showcase and Challenge at the 2013 I/ITSEC Conference in Orlando, FL for GLIMPSE.
- 1st Place in the 2014 and 2015 IMSH: Serious Games and Virtual Environments Arcade and Showcase for GLIMPSE and TIME.

EDUCATION

The University of Texas at Dallas | Richardson, TX Aug. 2009 - May 2016

M.F.A. in Arts and Technology GPA: 3.785 (Thesis: *Dear Hallie* 3D Animated Short Film) May 2016

B.A. in Arts and Technology with a minor in Child Development GPA: 3.378 (Concentration: 3D Animation) May 2013

PROJECTS | LEADERSHIP | SERVICE | HONORS | AWARDS

Director of *Dear Hallie* (UT Dallas) Sept. 2015 - May 2016

Led a 20-person team to create a 3D animated short film. Estimated completion: TBA.

College Mentor: Young Women In Science and Engineering Investigators Program (UT Dallas) Aug. 2014 - May 2015

Co-mentored 3 female high school juniors to create an animated short film for a science fair project placing 3rd out of 15 teams.

Jumpstart AmeriCorps Member and Team Leader (UT Dallas) Feb. 2010 - May 2013

Led various teams to implement an early childhood language and literacy curriculum to preschoolers in low SES neighborhoods.

Interviewed for TBN's "Joy in Our Town" segment at the KDTX-58 news station and earned 3 Segal AmeriCorps Education Awards.

Pseudosenses Team Leader: Project Management for ATEC (UT Dallas) Sept. 2012 - Dec. 2012

Led a team to develop a project plan and promotional video for a pair of digital-glasses that utilize speech-to-text technology to help the deaf and hearing impaired winning "Best Overall Project" out of 20 teams.